Camp Baldwin is the council’s premier horse and high adventure camp. Horsemanship is central to the camp’s program, along with waterfront activities, and fishing on a four-acre lake freshly stocked with rainbow trout each year. For older Scouts, the camp has a natural rock face climbing program, day-long whitewater rafting and windsurfing trips, mountain biking, mountain boarding, and an advanced CL wrangler program. Our staff welcomes you to discover the Baldwin Spirit at the Pride of the Cascade Pacific Council.

Arrival at Camp
Troops should arrive at 11:30am, eat their sack lunch, and prepared to hike into camp. At High Noon a Troop Guide and Commissioner that is assigned to you will meet you in the parking lot to welcome your unit. This troop guide and commissioner will be visiting with your unit daily to make sure your stay at Baldwin is enjoyable.

Camp Tour
Your Senior Patrol Leader (SPL) should be prepared to lead your troop’s hike in from the parking lot along with your Troop Guide. Medical forms for adults and youths are to be given to the SPL for use during the camp tour.

Key stops on the tour:
- Your campsite
- Campcraft to learn how to clean dishes
- Commissary to learn how the food pick up works
- Rifle Range for a safety discussion
- Health checks and swim checks.
- The troop guide will also point out various program areas and buildings to orient the scouts to camp.

Check-In
Bring copies of all payment receipts, registration, and insurance. Please bring a printed roster from My.Scouting.org of all youths and adults attending camp. Make sure your roster is up to date online 2 weeks before your arrival with every youth and adult staying in camp, as well as phone numbers for each individual. To facilitate mid-week visitor check-in, include anyone you know that will be visiting your unit while at camp. If needed, you will be given an appointment time to review fees and registration later on in the day.

Scoutmasters and all other adult leaders will attend a roundtable meeting at 3pm in the Program Center for an overview of the week ahead.

When the Scouts leave the parking lot, Scoutmasters are invited to use one vehicle at a time to transport troop gear to the campsite, unload, and return the vehicle to the parking lot. Trailers and vehicles are not allowed to remain in campsites.

Early Arrivals
Early arrival on Saturday is available to units traveling more than 4 hours. Check-in time on Saturday is after 5pm at the business office. Arrangements need to be made at least two-weeks in advance and costs $75. Contact the Portland Service Center Camping Department at:
(503) 226-3423
info@cpcbsa.org
First Day

Medical & Swim Checks
During the camp tour your staff guide will include a stop to have the medicals checked and be given a buddy tag and then go to Lake Hanel where scouts and adults can take their swim checks. These swim checks must be performed at camp and rechecked each summer. Adults who wish to participate in waterfront activities including rafting, and windsurfing can request a swim check during open program on Monday. Please visit the Health Officer beforehand to have your medical form checked and receive a buddy tag.

Fire Drill and Camp-wide Dinner
We will hold a camp fire drill at 6p.m. on Sunday, during which all persons in camp need to report to the parade grounds in official uniform, ready for flag ceremony and dinner. We recommend bringing your flashlight and sweatshirt as there will not be time to return to your campsite after dinner before campfire. Sunday dinner will be served as a camp-wide meal shortly after the drill.

SWIMWEAR: Swimming attire must be modest. For males, tight fitting swim briefs or swim bottoms short enough to cause exposure are not allowed. For females, bikinis are not allowed. Modest tankinis or one piece swimsuits are appropriate.

Chapel & Campfire
The finale on Sunday evening will be a non-denominational chapel service followed by a rousing jam packed campfire program – a great way to start off the week!

Merit Badge & Activities Sign-Ups

Online Sign-Ups
Camp Activities and Merit Badges are managed differently. For safety reasons and due to limited resources some merit badges and activities have a strict size limit Please review the table below to understand how this works.

- Our counselors use the online signups to judge interest and allocate resources where needed. In the event demand for a merit badge exceeds our staffing or equipment resources, a lottery may be held to determine spots at random.
- Online signups are meant to serve as a planning aide for units and youth. If a scout is planning on signing up for merit badges and activities with limited capacity, it is helpful to have a second or third choice in mind.
- Scouts signed-up for merit badges with size limits will be included in a lottery Sunday after merit badge midway, as opposed to camp activities with a limit which are handled on a first come first serve basis (see table below).

Merit Badge Midway
This is a time for youth to confirm their schedule and talk to instructors about merit badges available. Scouts grow as they gain the tools to plan a week. If a scout wishes to change their schedule or choose a different merit badge after signing up, they are welcome to attend any class that doesn’t have a limit.

Activities:
The following activities listed below have a size limit and are on a first come first serve basis.
- Horse Rides
- Bike Rides
- Climbing Overnighther
- Climbing Sunset Rappel
- Windsurfing Outbound
- Timberline Outbound

Merit badges:
The following merit badges listed below have a size limit and will go into a lottery if there is high demand.
- Cit. in the Nation
- Cliffhangers
- Climbing
- Mountain Biking
- Mountain Boarding
- Small-boat Sailing
- Welding

Departure
At the end of the week, be sure to pick up your troop packet, medical forms, look through the lost & found, and complete the campsite inspection with your commissioner. Troops will be dismissed following Saturday brunch, the closing flag ceremony, and awards at approximately 10:00am on Saturday.
General Camp Policies
Refer to Adult Leader Guide available online for more policies.

MID-WEEK ARRIVALS/DEPARTURES
Adults or scouts arriving or departing at anytime during the week are required to go to the Business Office to sign in or out.

Youth that are arriving or departing during the week will need approval from both their Scout Master and parents or legal guardian.

Anyone arriving during the week must park in the upper parking lot and go to the Business Office for check in. Vehicles are not permitted in camp during the week, so please pack accordingly; we encourage your scouts to “do a good turn” and assist with moving the new arrivals gear to your campsite. To simplify the process, make sure they are listed on the official troop roster you turned in at registration. If their names are not on the roster we will need an adult leader from your troop to walk to the Business Office to verify that the arriving adult or scout is expected at camp. If the troop has not paid for the arriving leader or scout ahead of time, the fee will need to be paid when they check in.

GUESTS
A great time to invite guests to camp is Friday evening by 5:00pm for our outdoor BBQ and American Heritage Program, and/or on Saturday morning, arrive by 8:30am for brunch and our closing flag ceremony.

Camp Baldwin has no facilities for lodging of guests within camp; please ask your guests to use the several Forest Service campgrounds nearby. Please remember to pay for day visitor meals and overnight fees so that we can continue to keep our fees low. Payments may be made at the Business Office, Trading Post or in the serving line during camp-wide meals.

VEHICLES
Camp roads are closed to all unit vehicles during the week. Vehicles may only be driven into camp at the designated times at the beginning and end of the week for loading and unloading gear only. All vehicles must park in the upper parking lot. No unit vehicles or trailers are allowed to be parked in camp or in a campsite while camp is in session. A vehicle parked in an unapproved location can and will be towed at the owner’s expense.

ADULT SUPERVISION
Each unit must be under the leadership of at least two adults at all times. Two registered adult leaders 21 years of age or over are required at all Scouting activities. My.Scouting rosters are required upon arrival including Youth Protection training certification.

A registered female adult leader 21 years of age or over must be present for any activity involving female youth.

All adults accompanying a Scouting unit who are present at the activity for 72 total hours or more must be registered as leaders and have Youth Protection Training. The 72 hours need not be consecutive.

MEDICATIONS
Each campsite has a secure storage container with lock in a central location. The key will be checked out to the Scout Master who will be responsible.

- Scouts: Organizational camp regulations require that all medications, whether over-the-counter or prescription, for persons under the age of 18 be kept in locked storage. They can be kept with the camp health lodge or under the care of your Troop leadership.
- Leaders: Prescription medications for persons age 18 and over must be kept in locked storage and can be kept by the owner in their campsite.
- Emergency medications or devices (epi-pens, emergency inhalers, glycerin tablets, etc.) that are needed in time-critical, life-threatening situations may and should be carried by the owner, no matter their age. Let the Health Officer know about such medications so they know to look for them in an emergency.

BUDDY SYSTEM
The principal of the buddy system is to be able to look out for one another to ensure everyone’s safety. Scouts are required to use the buddy system at all times, for all merit badges, activities, facilities, and along the trail. Adults are not exempt and should also have buddies.

Buddies need to be the same gender, or in groups of three in mixed company. No boy-girl buddy pairs are allowed.
YOUR CAMPSITE: Tools and equipment are provided in your campsite for your use during your stay at Baldwin. Additional supplies as well as equipment not listed here are available upon request with your Commissioner.

COOKING EQUIPMENT: All equipment needed to cook, store food, and eat with is available for your unit.

PANTRY: Just like at home, each patrol site has a pantry box that is already filled when you arrive with essential staple items you may need to prepare each meal.

FIREWOOD: Wood for campfire cooking can be found in the brush around campsites. If a fire ban occurs camping stoves are the only method for cooking in your campsite. There is a central charcoal fire pit at the food service area that is available for use throughout the summer.

PROpane: Stoves and a propane tank are in each patrol site (Cooking Area). Units may bring their own stoves and propane tanks or rent additional tanks and stoves from the camp. The first tank of fuel is provided free of charge and additional fuel is available at the current market value.

CHECK OUT & IN: The condition of your campsite including tools and cooking equipment will be checked out and back in at arrival and departure by your Commissioner. Your troop will be held responsible for the campsite and equipment in your care and may be billed for any damage or lost equipment occurring during your stay.

- Canvas Tents on wooden platforms
- 3 Stall KYBO
- Flag Pole with an American Flag
- Dina-Kitchens with Picnic Tables
- Fire Pits
- Garbage Can
- Fire Water Barrel
- Shovel, Hose, Rake & Broom
- KYBO Cleaning Kit

Communication
A phone for emergency use is available. Adults are encouraged to bring a cell phone in case they need to contact the outside world. Cellular service is marginally available around camp.

Limited Wi-Fi is available at the Business Office for adults who bring their own device (limit 20 minutes per day for email only, please no Skype, voice calls, or other streaming).

Mail
Mail is fun to receive at camp. Include camp address, Scout name, troop number, and session dates. Be sure to include return addresses in case mail arrives at camp after a Scout has left. Adult troop leaders may pick up mail at the program center just before dinner. Outgoing mail can be sent out at the trading post.

Mail to: (Scouts first and last name) (Troop#___) Camp Baldwin, (session dates) 76201 Dufur Valley Rd. Dufur, OR 97021

Camp Baldwin:
76201 Dufur Valley Rd.
Dufur, OR 97021
Website: cpcbsa.org/Baldwin
Email: baldwin@BSA.camp

Cascade Pacific Council - Camping Department:
2145 SW Naito PKWY
Portland, OR 97201
Phone: 503-226-3423
Website: cpcbsa.org
Email: info@cpcbsa.org

WWW.CPCBSA.ORG/BALDWIN

Stay up to date, get behind the scenes, and follow along the journey on Facebook, Twitter, Instagram, and Snapchat!
The Camp Baldwin Staff has a creed of excellence and dedication to the scouting ideals to assure your unit has the best experience.

The core philosophy of the program at Baldwin is that at the end of the day scouts will take home an amazing experience that will guide them for the rest of their life. Not only will they have fun and earn merit badges but they will grow and learn as individuals.

Baldwin places an emphasis the patrol method and is built into everything we do, from eating and cooking to merit badges and activities. This enables scouts to think for themselves and learn leadership skills all while building a stronger group in your unit.

Scouts and adult leaders should be aware that a ‘partial’ for a badge or award is not a failure, rather a successful completion of a portion of the badge. These merit badges provide the foundation of learning that the scout can take back to their unit or district merit badge counselor to finish.

The fact that a merit badge or award is offered at camp is not an assurance that it may be completed in full while at camp. Many requirements cannot be fulfilled within six days or for several other reasons during a week at camp.

Baldwin’s program appeals to Scouts of any age with a vast variety of merit badges and activities to keep both youth and adults entertained having an outstanding week.

**Additional Resources:** For more information and a complete listing of all programs and activities offered, check out the schedules and sheets at the end of this packet or visit online.

[www.cpcpbsa.org/baldwin](http://www.cpcpbsa.org/baldwin).

### Merit Badge Costs

<table>
<thead>
<tr>
<th>Merit Badge</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Wood Carving</td>
<td>$5 - $20</td>
</tr>
<tr>
<td>Leatherwork</td>
<td>$5 - $20</td>
</tr>
<tr>
<td>Basketry</td>
<td>$15 - $20</td>
</tr>
<tr>
<td>Archery</td>
<td>$5 - $20</td>
</tr>
<tr>
<td>Rifle Merit Badge</td>
<td>$20</td>
</tr>
<tr>
<td>Horsemanship Merit Badge</td>
<td>$25</td>
</tr>
<tr>
<td>Welding</td>
<td>$20</td>
</tr>
<tr>
<td>Plumbing</td>
<td>$20</td>
</tr>
</tbody>
</table>

### Additional Program Costs

#### Horses

- Afternoon Rides: $20
- Adult Leader Ride: $20
- Overnight Rides: $35
- Cowboy Dinner Ride: $35

#### Rifle Open Shoot

(One ticket is five rounds)

- One Rifle Ticket: $0.35
- Three Rifle Tickets: $1.00

#### Chalk Ball Open Shoot

(One ticket is 20 rounds)

- One Chalk ball Ticket: $2
- Five Chalk ball Tickets: $10

### Outbound Trips

<table>
<thead>
<tr>
<th>Activity</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rafting</td>
<td>$60</td>
</tr>
<tr>
<td>Windsurfing</td>
<td>$70</td>
</tr>
<tr>
<td>Ski Bowl Adventure Park</td>
<td>$60</td>
</tr>
</tbody>
</table>
Whether you like short horses or tall ones there is a horse for you and a trail to ride.

Baldwin is best known for its superb string of horses and we are proud to offer exciting riding programs each day. Horse corrals are a rarity for Scout camps and the Cascade Pacific Council has only largest herds for scout camps.

**Horse Programs**

**CL Advanced Wrangler**
The CL program (pronounced “C-L-BAR”) is the Advanced Wrangler-In-Training program for older Scouts. During the week Scouts learn a variety of advanced horse riding techniques while having a great time working right along with our wranglers.

*Scouts must be at least age 14 or over
*Participants must already have Horsemanship Merit Badge or taking it concurrently.

**Horsemanship Merit Badge**
Scouts will gain knowledge of how a horse thinks and operates, the parts of a horse, and different horse breeds. Time is spent more on learning about the horse as opposed to riding one. For this reason, participants enrolled in the Horsemanship Merit Badge will receive a one time discount on a afternoon horse ride.

**Animal Science Merit Badge**
This is a rare merit badge to be found at a summer camp. Scouts will learn about the roles and importance to society of cattle, horses, and other livestock.

**Veterinary Medicine Merit Badge**
Find out what it takes to become a veterinarian and the roles they have in society. This program gives Scouts experience in a wide range of career options.

**Horse Ride Adventures**

**Afternoon Rides**
After a brief crash course in horse riding 101, our wrangler staff will have you up on a horse ready to go. It is a great leisurely ride enjoying spectacular views that will have you back in time for Dinner.

**Adult Leader Afternoon Ride**
This is a great opportunity reserved just for adults to get out of camp and enjoy a relaxing scenic trip on horseback. * Must be at least age 18 or over

**Cowboy Dinner Ride**
Ride out to the Old Baldwin Site and learn about the Old west and history of the region and of Camp Baldwin. There you will experience a nice hot western style dinner prepared by our Roust. As the sun is about to set its time to head back to camp.

**Overnight Rides**
One of Baldwin's most popular attractions is the overnight horse ride. Enjoy a ride out along Wild Onion Ridge to the Old Baldwin Site where you will set up camp. At night dive into a snack and listen to old western cowboy tales around the campfire before falling asleep under the stars. As the dawn breaks and you feed and take care of your trusty companion, the roust will have a hot breakfast cooked ready to enjoy. Then its time to get back up on your horse and continue on down the trail.

<table>
<thead>
<tr>
<th>Horsemanship Merit Badge</th>
<th>$25</th>
</tr>
</thead>
<tbody>
<tr>
<td>Afternoon Rides</td>
<td>$20</td>
</tr>
<tr>
<td>Adult Leader Ride</td>
<td>$20</td>
</tr>
</tbody>
</table>

**Sign-Ups:** Horse rides require sign ups during merit badge midway, throughout the week at the Trading Post, or online. Ride sign-ups are first come first served. We cannot offer refunds on horse rides except in extreme circumstances (i.e., a visit to the hospital). Rides will leave at the scheduled time and riders should be at the corral at the time listed, as rides will not wait for stragglers.

**For all Corral Activities:** Participants must wear **closed-toed shoes and long pants.** Helmets are also required and will be provided.

**Council Horse Trek** At the beginning and end of summer a herd of over 100 horses are trekked to and from Baldwin and Butte Creek Scout Ranch. This 165 mile horse trek through the Mt. Hood Wilderness Area is a once in a lifetime adventure. To learn more and register go to: **www.cpcbsa.org/horses**
Out along Calypso Canyon are several crags towering over 100 feet high known as Vulture Rocks.

At Camp Baldwin, we don’t pull on plastic, instead Scouts will have the benefit of learning to climb on real rock surfaces gaining a natural experience that can not be duplicated on a climbing tower. We encourage scouts that might already have the climbing merit badge to come out and experience Vulture Rocks.

**CLIMBING MERIT BADGE**
This program is an exciting introduction to rock climbing and rappelling for older Scouts. They will learn proper climbing skills beginning with short training climbs and building up to four days out at Vulture Rocks.

* Scouts must be at least age 13 or over
* Limit 12 participants

**SUNSET RAPPEL**
Get the opportunity to rappel down a natural rock face cliff while taking in the sunset view atop Sugarbear Ridge. The high adventure staff will go over training and techniques, then you are all set to go over the edge.

* This program is open to Scouts and adults of all ages.
* Limit 12 participants at a time on the rocks

**ADVANCED CLIMBING**
Embark on an incredible 3 hour a day week long rock climbing and hiking adventure. Led by an experienced and trained climbing staff, participants will learn advanced rock climbing techniques, how to works as a team, and develop leadership skills. This is an advanced program designed for older Scouts.

* Must have already earned the Climbing Merit Badge
* Scouts must be at least age 14 or over
* Limit 12 participants

**CLIMBING OVERNIGHTER**
Want to get away for a night to rappel rock faces and sitting around a campfire telling climbing stories? Join our rocks staff on an overnight trip at Vulture Rocks including a hot breakfast the next day.

* Scouts must be at least age 13 or over
* Limit 12 participants

**CLIMB-ON SAFELY TRAINING**
Specialized training for adults and older scouts. Learn how to safely and properly run climbing activities within your unit while following all procedures.

**BALDWIN X-GAMES**
A patrol style competition that requires ingenuity and teamwork to beat other patrols by conquering unique obstacles. Open to groups of any size and any age.

**Sign-Ups:** You can sign up for merit badges and activities during merit badge midway or online.

**For all Activities:** Participants must wear appropriate clothing and tight fitting shoes. At least two large water bottles is required. Helmets and proper safety equipment are required and will be provided.
Camp Baldwin is in prime location for high adventure bike trails taking you up mountains and along canyons giving expansive views of eastern Oregon. Steep terrains lend to amazing slopes with different difficulty levels for shredding down on a mountain board.

**BIKE RIDE ADVENTURES**

**Afternoon Rides**
Our bikes guys will lead you out on a nice short trip through Porcupine Meadows to take in the view. Scouts and adults of any age welcome to come, bring plenty of water and be ready to ride.

*Limit 12 participants

**Overnight Bike Ride**
A longer more challenging ride for older scouts taking them up to Five-mile Butte and out to Dry Prairie where they will set up camp for the night. Scouts will have dinner brought by our roust before sleeping under the stars. As the sun comes up over the ridge its time to ride again returning back at camp for breakfast.

*Limit 12 participants
*Scouts must be at least age 13 or over.

**Sunset Bike Ride**
A nice quick ride up to Wild Onion Ridge to take a break and watch as the sun goes down before heading back to camp.

*Limit 12 participants

**CYCLING MERIT BADGE (MOUNTAIN BIKE)**
One of the oldest merit badges in scouting flourishes at Camp Baldwin. Our terrain and location to numerous trails makes it great for mountain biking. Scouts will learn how to care for their bike and what all a bike can do for them.

*Limit 12 participants

**MOUNTAIN BOARDING**
Mountain boarding is part snowboard and part skateboard. It is easy to learn and easy to ride especially if you have experience in skateboarding or snowboarding. Take some time and hang out with our wheels staff to start shredding the mountain.

**Open Board Time**
There is open mountain boarding fun most evenings for anyone of all ages at the High Adventure area.

**Instruction Time**
We will start out with the basics on low slopes and work up to more challenging runs around camp.

*Scouts must be at least age 13 or over.
*Limit 12 participants.

**Sign-Ups:** You can sign up for merit badges and activities during merit badge midway or online.

**For all Activities:** Participants must wear appropriate clothing and tight fitting shoes. At least two large water bottles is required. Helmets and proper safety equipment are required and will be provided.

Scouts are welcome to bring their own mountain bike and helmet, provided that it is checked into the bike area on your first day, **bikes may only be ridden while participating in these programs with staff** and not around camp. Camp Baldwin is not responsible for any damage, repair, or loss of personal bikes at camp. Bikes must be in safe operating condition, and riders bringing personal bikes must also bring a helmet.
Experience even more that Camp Baldwin as to offer on an excursion trip out to several scenic destinations. Baldwin has teamed up with local outfitters to provide unique opportunities. Outbound day trips are a great way to break away from the typical camp routine for those that want an even greater adventure.

**TIMBERLINE LODGE TOUR**
Visit the historic Timberline Lodge to learn about the building's history and it's relationship to FDR's New Deal. This visit will satisfy requirement 2a of the Citizenship in the Nation MB.

* Limit of 25 Participants
* There is no age limit for this outbound
* Spots are first reserved for Scouts taking Citizenship in the Nation Merit Badge

**WHITEWATER RAFTING**
Camp Baldwin offers Scouts a day-long river rafting trip on the Deschutes River. The Cascade Pacific Council contracts with a professional rafting company to lead rafters safely through Class I to Class III+ rapids. Every participant can expect to be completely soaked while negotiating the whitewater.

**SKI BOWL ADVENTURE PARK**
Get the chance to zoom down the mountain on the Alpine Slides or go tubing on the summer tube hill. This outbound day trip offers a host of different activities located at Ski Bowl on Mt. Hood. Lunch at the park is provided.

**WINDSURFING**
A windsurfing opportunity is offered by Camp Baldwin on the Columbia River in Hood River. Wetsuits, boards and helmets are all provided. The program provides instruction by professionals for all participants on how to windsurf. Each participant should expect to be surfing and cruising the river after only a short time on the water, no matter their experience level!

* Limit of 12 participants.

All participants must have:
- A copy of your BSA medical to take on the trip
- A signed permission slip from the outfitter
- A Signed Camp Baldwin Permission Form
- Passed the BSA Swim test at Baldwin (for rafting & windsurfing trips only)

Rafting.................................................................$60
Windsurfing.............................................................$70
Ski Bowl Adventure Park.................................$50
Timberline Lodge Tour .............................................No Fee

Participants must be at least the age of 13 or over except for the Timberline outbound.

**Sign-Ups:** You can sign up for an outbound online, during merit badge midway, or throughout the week with the Outbound Director. Sign-ups are conducted on a first-come, first-served basis, so reservations prior to arrival at camp are recommended.

**Transportation:** Adult leaders will need to provide transportation and are encouraged to participate. Carpooling with other units and adults is encouraged.

**For all Activities:** Participants must wear appropriate clothing. All proper safety equipment must be used which will be provided as outlined in the permission forms. At least two large water bottles is required.
TRADE SKILLS PROGRAMS

Designed for older scouts, the shop area will give scouts a truly hands on experience in fields they might be interested in further pursing as a career or as a hobby.

Scouts will gain the value of learning about how to construct drinking water systems, how we power our homes, how to maintain vehicles we depend on everyday, and how to construct the basic needs of society.

These unique trade skills programs are not only a rarity at a Scout camp but also with some schools not offering them. With these programs Scouts may learn new skills or find new interests in the shop.

WELDING

Scouts will learn the fundamental process of how welding works, the different types, and then experiment with various techniques. At the end of the day they will create projects to take home with them.

* Scouts must be at least age 16 or over.
* Limit 6 scouts per time period.

PLUMBING

Roll up your sleeves and get ready to thread and bend a pipe. Scouts will learn the basic skills and practical experience of what it take to be a plumber for homes, commercial uses, and factories. One of the original 57 merit badges the BSA issued in 1911.

* Scouts must be at least age 14 or over.

AUTOMOTIVE MAINTENANCE

A great experience learning how important vehicles are in everyday life. Scouts will learn how the different parts in a automobile interact to have a better understanding of vehicles they will operate.

* Scouts must be at least age 14 or over.

HOME REPAIRS

Get a hands on experience in learning how to fix, repair, and build to be prepared for any circumstance in a house. This merit badge is a great experience and covers a vast terrain of topics like cement, electrical, windows, and more.

* Scouts must be at least age 14 or over.

Plumbing..........................................................$20
Welding..........................................................$20

Sign-Ups: You can sign up for shop merit badges during merit badge midway or online.

Participants: All participants in the shop must be at least age 14 or over and at least 16 years old for welding.

For all Shop Activities: All Safety and Personal Protective Equipment must be worn at all times while in the shop and will be provide. Participants must wear appropriate clothing, long pants and closed toe shoes are required.
AQUATICS

For those who love the water or just looking to cool off during a hot summer day.
The waterfront on our four acre Lake Hanel is host to a variety of activities from swimming, boating, SUP boards, kayaking and a 16 foot high inflatable water slide.

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**Small-Boat Sailing**
Learn how to rig a sail and proper seamanship as you sail peacefully across the water.

*Limit 6 participants per time period

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**Stand Up Paddle Boarding BSA Award**
Learn how to stand and paddle on a board as you leisurely travel across Lake Hanel.

---

**Mile Swim BSA Award**
Training and discussions on personal fitness throughout the week helps Scouts build up to completing a mile swim around Lake Hanel on Friday. **Daily training sessions are required** to participate in the Mile Swim.

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**Snorkeling BSA Award**
Scouts will learn proper snorkeling techniques and have the opportunity to explore the depths of Lake Hanel, you never know what you might find down there.

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**Swim Instruction**
For people of all skill levels our dedicated and knowledgeable Lifeguards will help you become more comfortable in the water or to further your training and advance your skillset.

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**Camp Baldwin Belly Bash**
Come on down to Lake Hanel to see who can make the biggest waves and reddest bellies. Open to adults and youth. Contestants will be judged on style, splash, and yell.

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**Ol’ Goat Regatta**
Adult leaders will battle it out against each other in teams of two in an old style canoe race to see who can paddle the fastest around Lake Hanel.

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**Merit Badges Offered:** Canoeing, Kayaking, Lifesaving, Rowing, Small-Boat Sailing, Swimming.

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**For all Waterfront Activities:** A health and swim check is required for any waterfront activity. Waterfront merit badges require passing the BSA swim test at camp, this can be challenging to some and we encourage anyone to stop by during swim instruction.

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**Swimming Attire:** For all participants swimsuits should be comfortable, functional and modest. For males, swim trunks or board shorts are appropriate. Tight fitting swim briefs or swim bottoms short enough to allow exposure are not allowed. For females, bikinis are not allowed. Modest tankinis or one piece swimsuits are appropriate.
# SHOOTING SPORTS

Our shootings sports program has been outstanding for many years. The shooting sports staff is highly knowledgeable and dedicated to teaching scouts the proper and safe ways to using firearms, bows, and markers.

## Rifle Range

**Rifle Merit Badge**  
Scouts will work on developing their shooting skills while learning safety and proper handling of a rifle. Other topics include cleaning and storage.

**Chalk Ball**  
Chalk ball, is a shooting sport that brings the fast action of paintball to an interactive shooting range. Also known as powder ball, this activity will be available during open program for campers to open fire on spinning targets, creating explosions of dust with every hit.

**Scoutmaster vs. Staff Rifle Shoot**  
Adults leaders come up to the Rifle Range and test out your aim against our staff to finally decide who is the best shot.

### Rifle Open Shoot

(One ticket is five rounds)

<table>
<thead>
<tr>
<th>Tickets</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Rifle</td>
<td>$0.35</td>
</tr>
<tr>
<td>Three Rifle</td>
<td>$1.00</td>
</tr>
</tbody>
</table>

### Chalk Ball Open Shoot

(One ticket is 20 rounds)

<table>
<thead>
<tr>
<th>Tickets</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Chalk ball</td>
<td>$2.00</td>
</tr>
<tr>
<td>Five Chalk ball</td>
<td>$10.00</td>
</tr>
</tbody>
</table>

## Archery Range

**Archery Merit Badge**  
A thorough introduction is provided to scouts on how to properly shoot and handle a bow & arrow. Scouts will have the opportunity to make their own bowstring and arrow.

**Archery Jug Shoot**  
Test out your archer skills in this strenuous competition that tests both your precision and wits. Accurately shoot down the various jugs to take home the top award.

**3-D Targets**  
Only a steady hand and good eye will be able to hit these foam targets of a deer, bear, or beaver.

**Sporting Arrows**  
For more advanced archery, a disc thrower will launch out several foam targets flying through the air and rolling along the ground. See how quickly you can strike the targets to become the top shoot.

**Archery Range**

<table>
<thead>
<tr>
<th>Tickets</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td>Archery Merit</td>
<td>$5 - $20</td>
</tr>
<tr>
<td>Rifle Merit</td>
<td>$20.00</td>
</tr>
</tbody>
</table>

* Included in the fee for the Rifle merit badge is unlimited shooting to help meet qualifications. Archery merit badge requires the purchase of an arrow kit and different options are available in the Trading Post.

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**Open Shoot Times:** Anyone of all ages are welcome to try out their marksmanship skills during open area times. Preference will be given to those needing to qualify for merit badges and instructors are available to help whether you are a new to shooting or just wanting to improve your skills. Tickets for rifle shooting and chalk ball are available in the Trading Post, there is no fee for archery open shoot.

**Qualifying:** The Rifle and Archery merit badges can be difficult and can require a significant amount of time to complete. Scouts are encouraged to visit during open shot times to qualify.

**For all Activities:** All participants must obey all instructions and commands by the instructor while on the range for the safety of everyone. All safety and Personal Protective Equipment is required and will be provided.
**HANDICRAFT**

A great area for scouts of any age to spend some time honing their skills and creating crafts they can take home.

**Basketry Merit Badge** is available for drop-ins anytime during open area in the afternoon and evening.

**Merit Badges Offered:** Basketry, Communication, Leatherwork, Wood Carving.

**Underwater Basket Weaving**
This is a unique chance to make a basket while enjoying the water and getting a tan. No swimming experience required.

**Knife Sharpening**
Is your knife getting a lil’ dull? Come on by and our staff will help you get your blade like new again.

**Leather Repair**
Need a new whole punched in your belt, or need to freshen up your leather? Our Handicraft staff have the tools and skills to help you out.

**Project Kits:** A variety of kits ranging in price needed to complete merit badges are available in the Trading Post. It is recommended to talk with the instructor beforehand to learn about specific requirements.

<table>
<thead>
<tr>
<th>Craft</th>
<th>Price Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Basketry</td>
<td>$15 - $20</td>
</tr>
<tr>
<td>Leatherwork</td>
<td>$5 - $20</td>
</tr>
<tr>
<td>Wood Carving</td>
<td>$5 - $20</td>
</tr>
</tbody>
</table>

**NATURE**

Gain knowledge about local plants, wildlife, and how everything works from the soil to the stars. Stop in during open area time to go on the nature trail or to look at displays of rocks and skeletons.

**Astronomy Overnighter**
Mainly for those taking the Astronomy merit badge to track constellations. Anyone is invited to come out to gaze upon the starry sky, learn about their story and look through a telescope to distant planets.

**Astronomy Viewing**
Another opportunity to learn about constellations and the Milky Way without staying out overnight.

**Predator vs. Prey Games**
Nature staff will take you up to Suicide Circle where you learn about the relationship between predators and preys in the food chain by playing hide and go seek. This hike is like no other, come defend your place in the food chain.

**Nature Trail**
Want to know what that plant or tree is? Stop by the Nature area during open time and learn more about local flora & fauna from our knowledgeable staff, or test your skills by going solo on the nature trail.


**CAMPCRAFT**

You will learn the basic Scout skills about camping and how to work and live in the outdoors. Become an expert in how to survive, do first aid, cook, and build.

**Wilderness Survival Overnighter**
Specifically for those in the Wilderness Survival merit badge to build a shelter and stay a night in it. Anyone however is welcome to come learn about shelter building and spend a night out in Sweet Home Meadow.

**One Mile Compass Course**
A self-guided compass course covering one mile is available for you to strengthen your orienteering skills.

**Global Positioning System (GPS)**
Check out a GPS receiver unit and travel around camp on a self-guided geo cache course with a prize after completion.

**Fishing & Fly-Fishing Poles**
 Scouts and adults are welcome to bring their own fishing equipment. Tackle box items are available in the Trading Post and fishing & fly-fishing poles are available to be checked out in the Campcraft area. Staff can also help you de-barb fishing hooks.

**MB:** Camping, Cooking, Fishing, Fly-Fishing, Geocaching, Orienteering, Pioneering, Wilderness Survival.
EXTRACURRICULAR PROGRAMS

Order of the Arrow
For Scouts that are members of the OA and would like to achieve their Brotherhood you can do so at camp. If you have been in the OA for 10 months and are currently in good standing in the Wauna-La-Mon’tay Lodge then you are eligible to undergo this quest. Information will be available Sunday during Merit Badge Midway. On Monday night we host an OA Ice Cream Social for OA members from any lodge to gather and share stories. On Wednesday the Brotherhood Call-out will be made for all our OA campers to take part in.

Fishing
Lake Hanel abounds with fresh rainbow trout stocked every year. Scouts can bring their own equipment and observe limits of two fish per day and four fish per week (these limits apply to fish kept). We encourage catch-and-release with the use of barbless hooks. We have no facilities to store fish, so any kept must be cooked and eaten promptly. No fishing license is required.

Five Mile Butte Hike
Hike up to Five Mile Butte to take in the miraculous view and on a clear day see three of the Cascade Mountains. This is open to anyone that wants to attend. Make sure to bring tight fitting hiking shoes and plenty of water.

AWARDS
Challenge yourself or your troop to take on Camp Baldwin Awards to truly test your skills. Talk with your camp Commissioner for more information.
- Honor Patrol
- Honor Troop
- Scoutmaster Merit Badge (All Adults)

EAGLE’S NEST
The Eagle’s Nest is a program area designed for young Scouts working toward their First Class rank and for older Scouts needing Eagle required merit badges.

Citizenship in the Nation Merit Badge To fulfill all requirements Scouts must go on the Timberline Lodge Outbound trip.
*Outbound permission slip required
*Limit 25 participants


Open Area Time: This is a time for Scouts that only have a few requirements left to drop in.

Trail to First Class TTFC
The TTFC program is 1 hour long and offered 3 times a day and designed for first-year campers to get acclimated to Scouting. Scouts will work on requirements from Scout through First Class Rank with our dedicated area staff to get them prepared for the journey to Eagle Scout.

A new Scout’s first summer camp experience can make or break the entire Scouting program for them. If the Scout has a great experience they are highly more likely to stay involved in Scouting and in your troop for a long time to come.

A Scout’s success is dependent on older Scouts and adult leader involvement. Older Scouts that help out can also work on their Life Rank requirement of using the ‘EDGE’ method. We encourage all adults and older Scouts to come and support young Scouts on their journey.

Waters Edge Trail Award
Designed for first year campers to get acclimated to camp and have a brief introduction to the Scouting Program. Scouts will go to different areas and do various activities based on their ability level. Talk with a commissioner for instructions on how to get started. This is a great event to do with scouts taking the FCQ program.
Baldwin features a program that places emphasis on strengthening the patrol right down to how they eat their meal. Cooking together is a proven way for youth to bond and to gain teamwork, leadership skills, and self-confidence. Your troop will become a stronger cohesive unit and young leaders will emerge with the patrol method put into practice.

Strengthening Youth with Patrol Cooking

The most important feature at Baldwin is the opportunity to develop teamwork using a fundamental part of Baden Powell’s Patrol Method—cooking together as patrols in the campsite.

Jamboree style is utilized with each patrol being provided the food ingredients and all the equipment necessary to prepare well-balanced meals. Your troop guide and commissioner will be on-hand to help patrols have an enjoyable experience as they learn the ins and outs of outdoor cooking.

Young and older patrols alike are strengthened as patrol members work together, use patrol duty rosters, and succeed in cooking great meals in the outdoors! Wise Scoutmasters embrace patrol cooking, and take full advantage of the unique teaching and learning opportunities it provides. Baldwin provides easy-to-use menus and quality food products to ensure Scouts can be successful.

COOKING EQUIPMENT

Don’t want to pack all the equipment and mess kits to camp, or traveling far and can’t pack everything? You don’t have to!

Camp Baldwin has all the equipment you need to cook, clean, store food, and eat with:

- 3-Burner Propane Stove
- Propane Tank
- Griddle
- Cooler
- Cook Kit (pots & pans)
- Dishwashing Tubs
- Serving Utensil Kit
- Cutting Board, Pitcher
- Cooler
- Serve Kit

Real plates, cups, and eating utensils for your whole troop are available, additional items such as Dutch Ovens are also available.

PANTRY

Just like at home, each patrol site has a pantry box that is already filled when you arrive with essential staple items you will need to prepare each meal. Refills are available on the food truck or the commissary.

Baldwin Menu Packet is available online for more details about cooking at Baldwin.

Food Pickup

Twice daily, commissary staff will deliver food boxes to a food stop near your campsite.

Each patrol needs to take an empty milk crate to the pick-up site. There they exchange the empty crate for one full of food portioned just right for the patrol. Please notify the commissary if you are receiving an improper amount of food. With your help we can feed everyone well without waste.

Menus

Meals are designed to provide balanced nutrition, ease of cooking, and allows patrols to work together. A copy of the camp menu including dietary special needs menus are available.

FIREWOOD: Wood for campfire cooking can be found in the brush around campsites. If a fire ban occurs camping stoves are the only method for cooking in your campsite. There is a central charcoal fire pit at the food service area that is available for use throughout the week.

PROPANE: Stoves and a propane tank are in each patrol site (Cooking Area). Units may bring their own stoves and propane tanks or rent additional tanks and stoves from the camp. The first tank of fuel is provided free of charge and additional fuel is available at the current market value.

CHECK OUT & IN: The condition of your campsite including tools and cooking equipment will be checked out and back in at arrival and departure by your Commissioner. Your troop will be held responsible for the campsite and equipment in your care and may be billed for any damage or lost equipment occurring during your stay.
# Camp Baldwin Merit Badge Schedule

<table>
<thead>
<tr>
<th>Aquatics</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Aquatics Supervision Courses</td>
<td>10:00 - 12:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Canoeing</td>
<td>9:00</td>
<td>11:00</td>
<td></td>
</tr>
<tr>
<td>Kayaking</td>
<td>9:00</td>
<td>10:00</td>
<td>11:00</td>
</tr>
<tr>
<td>Lifesaving</td>
<td>9:00 - 10:30</td>
<td>10:30 - 12:00</td>
<td></td>
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<tr>
<td>Rowing</td>
<td>10:00</td>
<td></td>
<td></td>
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<tr>
<td>Small-Boat Sailing</td>
<td>9:00</td>
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<td>2:00</td>
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<tr>
<td>Swimming</td>
<td>+ 9:00</td>
<td>10:00</td>
<td>11:00</td>
</tr>
<tr>
<td>BSA Snorkeling</td>
<td></td>
<td></td>
<td>11:00</td>
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<tr>
<td>BSA Mile Swim</td>
<td></td>
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<td>2:00</td>
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<tr>
<td>BSA Stand Up Paddle Boarding</td>
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<td>2:00</td>
</tr>
<tr>
<td>Swim Instruction</td>
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<tr>
<td>Aquatics Rank Req.</td>
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<table>
<thead>
<tr>
<th>Shooting Sports</th>
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<th>Afternoon</th>
<th>Evening</th>
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</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
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<td></td>
</tr>
<tr>
<td>Rifle</td>
<td>* 9:00 - 10:30</td>
<td>10:30 - 12:00</td>
<td></td>
</tr>
<tr>
<td>Archery</td>
<td>* 9:00 - 10:30</td>
<td>10:30 - 12:00</td>
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<table>
<thead>
<tr>
<th>Nature</th>
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<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Astronomy</td>
<td>11:00</td>
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<tr>
<td>Environmental Science</td>
<td>+ 9:00</td>
<td>10:00</td>
<td>11:00</td>
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<tr>
<td>Exploration</td>
<td>9:00</td>
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<td>2:00</td>
</tr>
<tr>
<td>Fish &amp; Wild. / Mammal Study</td>
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<td></td>
<td>11:00</td>
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<tr>
<td>Forestry / Soil &amp; Water Conserv.</td>
<td>9:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Geology</td>
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<td>10:00</td>
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<table>
<thead>
<tr>
<th>Campcraft</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
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</thead>
<tbody>
<tr>
<td>Open Area Times</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Camping</td>
<td>^ + 10:00</td>
<td>11:00</td>
<td></td>
</tr>
<tr>
<td>Cooking</td>
<td>^ + 9:00 - 10:30</td>
<td>10:30 - 12:00</td>
<td></td>
</tr>
<tr>
<td>Fishing / Fly-Fishing</td>
<td></td>
<td></td>
<td>11:00</td>
</tr>
<tr>
<td>Orienteering / Geocaching</td>
<td>^ 9:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pioneering</td>
<td>9:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Wilderness Survival</td>
<td>10:00</td>
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<td>2:00</td>
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<table>
<thead>
<tr>
<th>Eagle's Nest</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TTFC Trail to First Class</td>
<td>9:00</td>
<td>10:00</td>
<td>11:00</td>
</tr>
<tr>
<td>Citizenship in the Nation</td>
<td>+ 11:00</td>
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<td>2:00</td>
</tr>
<tr>
<td>Emergency Preparedness</td>
<td>^ + 10:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>American / Scouting Heritage</td>
<td>^ 9:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>First Aid</td>
<td>+ 9:00</td>
<td></td>
<td>2:00</td>
</tr>
<tr>
<td>Search &amp; Rescue</td>
<td>^ 10:00</td>
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</table>

<table>
<thead>
<tr>
<th>Handicraft</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Basketry</td>
<td>*</td>
<td></td>
<td>Available Anytime During Open Area</td>
</tr>
<tr>
<td>Communication</td>
<td>^ + 9:00</td>
<td>10:00</td>
<td>11:00</td>
</tr>
<tr>
<td>Leatherwork</td>
<td>* 9:00</td>
<td>10:00</td>
<td></td>
</tr>
<tr>
<td>Wood Carving</td>
<td>*</td>
<td>10:00</td>
<td>11:00</td>
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</tbody>
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<table>
<thead>
<tr>
<th>Corral</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
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</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Horsemanship</td>
<td>* 9:00</td>
<td>10:00</td>
<td>11:00</td>
</tr>
<tr>
<td>Animal Science</td>
<td>9:00</td>
<td></td>
<td>11:00</td>
</tr>
<tr>
<td>Veterinary Med.</td>
<td>^ 10:00</td>
<td>11:00</td>
<td></td>
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<tr>
<td>CL Wrangler Program</td>
<td>3:00 - 5:00</td>
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</table>

<table>
<thead>
<tr>
<th>Shop</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Area Time</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Automotive Maintenance</td>
<td>10:00</td>
<td></td>
<td>2:00</td>
</tr>
<tr>
<td>Home Repairs</td>
<td></td>
<td>11:00</td>
<td></td>
</tr>
<tr>
<td>Plumbing</td>
<td>* 9:00 - 10:30</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Welding</td>
<td>* 9:00 - 10:30</td>
<td>10:30 - 12:00</td>
<td>2:00 - 3:30</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>High Adventure</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Area Times</td>
<td></td>
<td></td>
<td>7:00 - 9:00</td>
</tr>
<tr>
<td>Advanced Climbing</td>
<td>9:00 - 12:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Climbing</td>
<td></td>
<td>2:00 - 5:00</td>
<td></td>
</tr>
<tr>
<td>Mountain Boarding Instruction</td>
<td></td>
<td>2:00</td>
<td></td>
</tr>
<tr>
<td>Mountain Biking - Cycling</td>
<td>^ + 9:00 - 11:00</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

* Merit Badge with additional cost
^ Merit Badge that cannot be completed at camp without work before or after camp
+ Eagle Required

Program and times are subject to change. Updated schedule available in the Program Center during camp. Additional materials available online.
### Program Area Details

#### Horses
- **Afternoon Rides**
  - 3pm Mon, Tue & Thur
  - Overnight Rides
    - 6:30pm Tues - Thur
- **Adult Afternoon Ride**
  - 3pm Wed
- **Merit Badge**
  - 9am, 10am, 11am & 2pm
- **CL Prog**
  - 3p-5p Mon-Fri

#### Bikes
- **Merit Badge**
  - 8am-11am Mon-Fri
- **High Adventure**
  - 3pm Mon-Fri
- **Mountain Boarding**
  - Open Time: 7-9pm Tues - Thur
  - Instruction: 2-3pm Mon
  - 2-4pm Tues - Fri

#### Climbing
- **Advanced Climbing**
  - 9am-12pm Mon-Fri
  - 2-4pm Mon-Fri
- **Climbing Merit Badge**
  - 2:00-5:00 pm Mon - Fri
- **Climbing On Safety**
  - Mon 7pm
  - Sunset Rappel Thur 7pm
  - Climbing Overnight Thur 7pm

#### Whitewater Rafting
- **Trip 9am Sun**
  - Meeting 7pm Wed
- **Windsurfing**
  - Trip 12pm Fri
  - Meeting 7pm Thur
- **TKC Adventure Park**
  - Trip 10am Wed
  - Meeting 7pm Thu
- **Timberline Lodge**
  - Trip 8am Tue
  - Meeting 7pm Mon
  - Trip B 2pm Tue
  - Meeting 7pm Mon

#### Waterfront
- **Safe Swim Defense**
  - 10am Tue
- **Swim Instruction**
  - 9am Mon-Fri
- **Swim Practice**
  - 9am Mon-Fri
- **Open Swim/Boat**
  - 3:30-5pm Mon - Thur
  - 7:30 Mon - Thur

#### Eagles' Nest
- **Covering most requirements through first class rank**
- **TFFD**
  - 3-5pm Mon - Fri
  - 7-9pm Mon - Thur

#### Trading Post
- **Monday - Thursday**
  - 11am-12:30 / 1:30-5:00 / 7-8
- **Friday**
  - 11am-12:30 / 2:00-7:00
- **Closed for Evening Flag**
  - Monday

#### Daily Schedule

<table>
<thead>
<tr>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
<td>6:45 <strong>FOOD PICKUP</strong></td>
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<tr>
<td><strong>BREAKFAST</strong></td>
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<td><strong>BREAKFAST</strong></td>
<td><strong>BREAKFAST</strong></td>
<td><strong>BREAKFAST</strong></td>
</tr>
<tr>
<td>8:20 Morning Flag</td>
<td>8:30 SPL Meeting</td>
<td>8:30 SPL Meeting</td>
<td>8:30 SPL Meeting</td>
<td>8:30 SPL Meeting</td>
<td>8:30 SPL Meeting</td>
<td>8:20 Morning Flag</td>
</tr>
<tr>
<td>9:00 Areas Open</td>
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<td>9:00 RAFTING DEPARTS</td>
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<tr>
<td>9:30 Adult Roundtable</td>
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<td>10:00 Safe Swim Defense</td>
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<td>12:00 Areas Close</td>
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</tr>
</tbody>
</table>

**CAMP TOUR**
- **CL-D**
- **Open Time**
- **12:00pm**
- **2pm Mon**
- **4pm Tue, Wed, Fri**
- **WINS&SOFTBALL**
- **8p Mon**
- **9:30 Adults**

**LUNCH**
- **12:00pm**
- **Mon**
- **12:00 / 1:30pm**
- **Fri**

**DINNERS**
- **12:00pm**
- **Mon**
- **12:00 / 1:30pm**
- **Fri**

**UPDATED SCHEDULE**
- **Available online**

---

*Programs and times are subject to change. Updated schedule available in the Program Center during camp. Additional materials available online.*

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2/27/2020
# Camp Baldwin Menu

<table>
<thead>
<tr>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
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</thead>
<tbody>
<tr>
<td>Pancakes</td>
<td>Breakfast Sandwich</td>
<td>French Toast</td>
<td>Pancakes</td>
<td>Scramble</td>
<td>(Campwide Meal)*</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>Sausage Patty</td>
<td>Ham &amp; Cheese</td>
<td>Sausage Link</td>
<td>Bacon</td>
<td>Eggs &amp; Sausage</td>
<td>Coffee Cake</td>
<td>Coffee Cake</td>
</tr>
<tr>
<td>Fruit</td>
<td>Eggs</td>
<td>Fruit</td>
<td>Fruit</td>
<td>Hashbrowns</td>
<td>Sausage Links</td>
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<td>Sub Sandwiches</td>
<td>Hot Dogs</td>
<td>Chicken Wraps</td>
<td>Cheeseburgers</td>
<td>Sandwiches</td>
<td></td>
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</tr>
<tr>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Sliced Turkey &amp; Cheese</td>
<td></td>
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<tr>
<td>Fruit</td>
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<tr>
<td>Breakfast</td>
<td>Dinner</td>
<td>Lunch</td>
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<td>Dinner</td>
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</tbody>
</table>

We present this sample menu as a guide for troops to prepare for camp. There may be slight changes to the actual menu.

2/28/2020

*Campwide meals are prepared by our staff and served at the parade grounds.*
## Camp Baldwin Menu - Gluten Free

### Breakfast

<table>
<thead>
<tr>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pancakes</td>
<td>Breakfast Sandwich</td>
<td>French Toast</td>
<td>Pancakes</td>
<td>Scramble</td>
<td>(Campwide Meal)*</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>*GF Pancake Mix</td>
<td>*GF Bun</td>
<td>*GF Bread</td>
<td>*GF Pancake Mix</td>
<td>*GF Cinnamon Toast</td>
<td>*GF/DF Coffee Cake</td>
<td></td>
</tr>
<tr>
<td>Sausage Patty</td>
<td>Ham &amp; Cheese</td>
<td>Sausage Link</td>
<td>Bacon</td>
<td>Hashbrowns</td>
<td>Sausage Links</td>
<td></td>
</tr>
<tr>
<td>Fruit</td>
<td>Eggs</td>
<td>Fruit</td>
<td>Fruit</td>
<td>Fruit</td>
<td>Fruit</td>
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<tr>
<td>Hot Cocoa</td>
<td>Hot Cider</td>
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<td>*GF Bun</td>
<td>*GF Bun</td>
<td>*GF Bun</td>
<td>*GF Bun</td>
<td>*GF Bun</td>
<td>*GF Bun</td>
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</table>

### Lunch

<table>
<thead>
<tr>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sub Sandwich</td>
<td>Hot Dogs</td>
<td>Chicken Salad Sandwich</td>
<td>Cheeseburgers</td>
<td>Sandwiches</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Sliced Turkey &amp; Cheese</td>
<td></td>
</tr>
<tr>
<td>Fruit</td>
<td>Fruit</td>
<td>Fruit</td>
<td>Fruit</td>
<td>Fresh Vegis w/ Ranch</td>
<td></td>
</tr>
<tr>
<td>*GF Bun</td>
<td>*GF Bun</td>
<td>*GF Bread</td>
<td>*GF Bun</td>
<td>*GF Bread</td>
<td>*GF Bun</td>
</tr>
</tbody>
</table>

### Dinner

<table>
<thead>
<tr>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Campwide Meal)*</td>
<td>Teriyaki Chicken</td>
<td>Soft Tacos</td>
<td>Salisbury Steak</td>
<td>Spaghetti</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>Roasted Chicken Legs</td>
<td>Refried Beans</td>
<td>Mashred Potatoes</td>
<td>Green Beans</td>
<td>Brats on a Bun</td>
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</tr>
<tr>
<td>*Roasted Potatoes</td>
<td>Tortilla Chips</td>
<td>*GF Gravy</td>
<td>French Bread</td>
<td>Baked Potato</td>
<td></td>
</tr>
<tr>
<td>Salad</td>
<td>Vegetables</td>
<td>Corn</td>
<td>*GF/DF Cookies</td>
<td>Salad</td>
<td></td>
</tr>
<tr>
<td>*GF Biscuit</td>
<td>*GF Cookie</td>
<td>Fruit</td>
<td>*GF Pasta</td>
<td>Sherbet</td>
<td></td>
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<tr>
<td>Watermelon</td>
<td>*GF Teriyaki</td>
<td>*GF Soy Sauce</td>
<td>*GF Bread</td>
<td>*GF Bun</td>
<td></td>
</tr>
<tr>
<td>*GF Teriyaki</td>
<td>*Corn Tortillas</td>
<td>*GF Taco Seasoning</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>*GF Soy Sauce</td>
<td>*GF Taco Seasoning</td>
<td></td>
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</tr>
<tr>
<td>Punch</td>
<td>Milk</td>
<td>Milk</td>
<td>Milk</td>
<td>Milk</td>
<td>Punch</td>
</tr>
</tbody>
</table>

*Campwide meals are prepared by our staff and served at the parade grounds.*

We present this sample menu as a guide for troops to prepare for camp. There may be slight changes to the actual menu. 2/28/2020
# Camp Baldwin Menu - Vegetarian

## Breakfast

<table>
<thead>
<tr>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pancakes</td>
<td>Breakfast Sandwich</td>
<td>French Toast</td>
<td>Pancakes</td>
<td>Scramble</td>
<td>(Campwide Meal)*</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>*Vegi Patty</td>
<td>*Vegi Deli Slices &amp; Cheese</td>
<td>*Vegi Sausage Patty</td>
<td>*Vegi Patty</td>
<td>Eggs</td>
<td>Coffee Cake</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>Fruit</td>
<td>Cheese</td>
<td>Fruit</td>
<td>Fruit</td>
<td>*Vegi Sausage Crumble</td>
<td>*Vegi Sausage Patty &amp; Cheese</td>
<td>*Vegi Brats on a Bun</td>
</tr>
<tr>
<td>Hot Cocoa</td>
<td>Hot Cider</td>
<td>Hot Cocoa</td>
<td>Hot Cider</td>
<td>Hashbrowns</td>
<td>Cereal</td>
<td>Baked Potato</td>
</tr>
<tr>
<td>Milk</td>
<td>Milk</td>
<td>Milk</td>
<td>Milk</td>
<td>Cinnamon Toast</td>
<td>Fruit</td>
<td>Salad</td>
</tr>
<tr>
<td>Sub Sandwiches</td>
<td>Hot Dogs</td>
<td>Egg Salad Wrap</td>
<td>Cheeseburgers</td>
<td>Sandwiches</td>
<td>Punch</td>
<td>Sherbet</td>
</tr>
<tr>
<td>*Vegi Deli Slices &amp; Cheese</td>
<td>*Vegi Hot Dog</td>
<td>*Egg Salad</td>
<td>*Boca Burger</td>
<td>*Vegi Deli Slices &amp; Cheese</td>
<td>Punch</td>
<td></td>
</tr>
<tr>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Fresh Vegis w/ Ranch</td>
<td>Chips</td>
<td>Fresh Vegis w/ Ranch</td>
<td>Fruit</td>
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<td>Fruit</td>
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<td>Fruit</td>
<td>Fruit</td>
<td>Graham Crackers</td>
<td>Graham Crackers</td>
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<tr>
<td>Hot Cocoa</td>
<td>Hot Cider</td>
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## Lunch

<table>
<thead>
<tr>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teriyaki Tofu</td>
<td>Soft Tacos</td>
<td>Salisbury Steak</td>
<td>Spaghetti</td>
<td>(Campwide Meal)*</td>
<td>(Campwide Meal)*</td>
</tr>
<tr>
<td>Rice</td>
<td>*Vegi Crumble</td>
<td>*Boca Burger</td>
<td>*Vegi Crumble</td>
<td>*Vegi Brats on a Bun</td>
<td></td>
</tr>
<tr>
<td>Vegetables</td>
<td>Refried Beans</td>
<td>*Vegi Gravy</td>
<td>Green Beans</td>
<td>*Vegi Brats on a Bun</td>
<td></td>
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<tr>
<td>Fortune Cookies</td>
<td>Tortilla Chips</td>
<td>Mashed Potatoes</td>
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<tr>
<td>Cookies</td>
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<tr>
<td>Punch</td>
<td>Milk</td>
<td>Fruit</td>
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<td>Sherbet</td>
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## Dinner

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<tr>
<th>Sunday</th>
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<td>(Campwide Meal)*</td>
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<td>*Vegi Chicken Breast</td>
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<td>*Vegi Chicken Breast</td>
<td>*Vegi Chicken Breast</td>
<td>*Vegi Chicken Breast</td>
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<tr>
<td>Au Gratin Potatoes</td>
<td>Rice</td>
<td>Vegetables</td>
<td>*Vegi Crumble</td>
<td>French Bread</td>
<td>Baked Potato</td>
<td>Vegetable Soup</td>
</tr>
<tr>
<td>Salad</td>
<td>Refried Beans</td>
<td>Tortilla Chips</td>
<td>Mashed Potatoes</td>
<td>Cookies</td>
<td>Salad</td>
<td>Crushed Pineapple</td>
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<tr>
<td>Watermelon</td>
<td>Cookies</td>
<td>Corn</td>
<td>Fruit</td>
<td>Cookies</td>
<td>Sherbet</td>
<td>Pudding</td>
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<td>Cookies</td>
<td>Sherbet</td>
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We present this sample menu as a guide for troops to prepare for camp. There may be slight changes to the actual menu.

2/28/2020
We present this sample menu as a guide for troops to prepare for camp. There may be slight changes to the actual menu.
NOTE: This road section is closed in winter. Winter visitors must travel through Dufur.

Camp Baldwin
Cascade Pacific Council, BSA
76201 Dufur Valley Road
Dufur, OR 97021
GPS: 45° 24.257N / 121° 25.484W
Elevation: 3,700 ft

To Bend
Govt. Camp to Bend: 106 mi

Dufur to Bend: 115 mi