



Venturing Silver Award Procedure

1. Date entered Venturing (must be after 1 August 1998)
2. Earn at least 1 Venturing Bronze Award
 - Sports
 - Youth Ministries
 - Arts & Hobbies
 - Outdoor
 - Ordinary
3. Earn the Venturing Gold Award, which includes knowing and living the Venturing Oath, service, personal development, and 12 months' minimum tenure
4. Be proficient in Emergency Preparedness, including:
 - Become certified in Standard First Aid or equivalent course
 - Become certified in CPR
 - Complete the BSA Safe Swim Defense training course
 - Either lead or participate in a group swim using BSA Safe Swim Defense
5. Demonstrate leadership, including successfully completing the Venturing Leadership Skills Course.
6. Successfully serve for at least six months in an elected or appointed crew, district, or council leadership position. This must be in addition to the leadership requirement in the Venturing Gold Award.
7. Participate in at least two Ethical Controversies activities
8. Either organize and lead, or help to organize and lead, an Ethics Forum
9. Complete the Venturing Silver Award Application, including written evidence of completion of work
10. Submit the completed Venturing Silver Award Application, including the Gold Award written report, and letters of recommendation and any other support documents to the District Advancement Chair.
11. After confirmation that all requirements have been properly met, a Council or District Board of Review will be scheduled consisting of four to six people.
12. Qualify for the Venturing Silver Award, including successfully sitting before the Board of Review, before 21st birthday
13. After successful completion of the Council / District Silver Board of Review, the application will be forwarded to the Scout Executive for certification.
14. The Advancement Report will be completed and filed after successful completion of the Council / District Silver Award Board of Review.
15. The application and documentation will be returned to the District Advancement Chair for return to the youth and proper recognition of the achievement.



Venturing Gold Award Procedure

1. Submit written petition to crew advisor outlining your plans and ambitions to accomplish the Venturing Gold prior to beginning.
2. Date entered Venturing (cannot be prior to 1 August 1998)
3. Date Bronze Award earned (cannot be after date of Gold Award)
4. Minimum 12 month Tenure
5. Leader Role must have been within past 12 months
Qualifying Leadership Roles: Crew Officer, Team Leaders' Council Member or Committee Member, Activities Chairman, Youth Officer or Team Leader of Religious Organization or School.
6. Participate in District, Council, Area, Region or National Venturing Event
7. Personal Growth:
 - Citizenship
 - Leadership
 - Service to Others
 - Community/Family
 - Outdoor Experience
 - Total Fitness
8. Plan, prepare for and lead to completion 2 or more crew activity projects that relate to at least two of the following areas:
 - Citizenship
 - Leadership
 - Service to Others
 - Community/Family
 - Outdoor Experience
 - Total Fitness
9. Submit 3 letters of recommendation confirming he or she lives in accordance with the principles of the Venturing Oath. Letters should be from adults outside of crew.
10. Prepare written evidence of completion of all requirements
11. Complete the Venturing Gold Award Application
12. Successfully sit before a Board of Review.
13. Complete all requirements for the Venturing Gold Award – including the Board of Review - before 21st birthday
14. Submit the completed Venturing Award Application, written reports, letters of recommendation and Advancement Report to the District Advancement Chair.
15. District Advancement Chair will review the documentation for completeness and forward the application and documentation to the council for verification and certification by the Scout Executive if requirements and application have been properly completed.
16. The application and documentation will be returned to the District Advancement Chair for return to the youth and proper recognition of the achievement.



Venturing Bronze Award Application Procedure

1. Date entered Venturing (must be after 1 August 1998)
2. Complete the requirements at least one Bronze Award:
 - Sports
 - Youth Ministries
 - Arts & Hobbies
 - Outdoor
 - Sea Scout
3. Complete the Bronze Award application, attach any support documentation and submit it to the District Advancement Chair for proper processing.
4. A Board of Review for the Bronze Award is not required, with the exception of the Sea Scout Bronze, which requires a Ship Review.
5. The District Advancement Chair will review the documentation for completeness and forward the application and documentation to the Council for verification and certification by the Scout Executive if requirements and application have been properly completed.
6. The application and documentation will be returned to the District Advancement Chair for return to the youth and proper recognition of the achievement.
7. Unit must fill out and submit an Advancement Report (form no. 34403) to the Council office.



Arts & Hobbies Bronze Award

To earn the Bronze Award for Arts & Hobbies, do nine (9) of the following:

- 1 Visit a drafting company that uses state-of-the-art CAD systems and see how the new technology is used.
4.
 - a. Choose a product that you are familiar with. Create an advertising plan for this product, then design an advertising plan layout.
 - b. Using your resources, create a clean, attractive tabletop display highlighting your advertising plan for your chosen product.
 - c. Show your display at your crew meeting or other public place.
5.
 - a. Learn about backstage support for artistic productions.
 - b. Attend a theater production. Then critique the work of the artist in set design, decoration, and costume design.
6.
 - a. Choose a new hobby such as CD, sports card, or stamp collecting; in-line skating; or marksmanship.
 - b. Keep a log for at least 90 days of each time you participate in your hobby.
 - c. Take pictures and/or keep other memorabilia related to your hobby.
 - d. After participating in your hobby for at least 90 days, make a presentation or tabletop display on what you have learned for your crew, another crew, a Cub Scout or Boy Scout group, or another youth group.
7.
 - a. Tour a golf course. Talk to the golf pro, caddy, groundskeeper, manager, or other golf course employee about what it takes to operate a golf course. Play at least nine holes of golf.
OR
 - b. Tour a golf driving range. Talk to the manager or other driving range employee about what it takes to manage a driving range. Hit a bucket of balls.
8.
 - a. Develop a plan to assess the physical skill level of each member of a group such as your crew, a Cub Scout or Boy Scout group, a retirement home, or a church group.

- b. Once you have determined your starting point or base, develop a plan with each member of your group to develop a physical training improvement program.
 - c. Test your group members on a regular basis over a 90-day period to see if there is improvement.
 - d. Share your results with the group and/or your crew.
9.
 - a. Lead or participate in a crew discussion on the merits of a young person choosing a sports hobby such as golf, jogging, or cycling for a lifetime. Discuss health benefits, opportunity to associate with friends, costs, etc.
 - b. Ask an adult who is not active in your crew and who has an active sports hobby to join your discussion to get his or her point of view.
10. Visit a hobby store. Talk with the manager about what the most popular hobby is relative to what is purchased and the type and age of people who participate in different hobbies. If they have free literature about beginning hobbies, share it with your crew members.
11. Teach disadvantage or disabled people a sport and organize suitable competitions, or help them develop an appreciation for an art or hobby new to them.
12. Organize a hobby meet (a place where people gather to display and share information about their hobbies) for your crew, a church group, a Cub Scout or Boy Scout group, a retirement home, a group home, or another group.
13. Organize a photography contest in your crew, a church group, a Cub Scout or Boy Scout group, a retirement home, a group home, or another group. Secure prizes and judges. Plan an awards program.
14. Using your artistic ability, volunteer to do the artwork for an activity for your crew, another crew, a Cub Scout or Boy Scout group, a district, or council. Example: do the posters and promotional materials for a district Cub Scout day camp.



Outdoor Bronze Award

Complete four of the following core requirements:

1. Standard First Aid
2. Wilderness Survival
3. Communications
4. Leave No Trace
5. Cooking
6. Land Navigation
7. Emergency Preparedness
8. Conservation

AND complete two of the following elective requirements:

1. Backpacking
2. Cave Exploring
3. Cycling/Mountain Biking
4. Ecology
5. Equestrian
6. First Aid
7. Fishing
8. Hunting
9. Lifesaver
10. Mountaineering
11. Outdoor Living History
12. Physical Fitness
13. Plants and Wildlife
14. Project COPE
15. Scuba Certification
16. Shooting Sports
17. Watercraft
18. Winter Sports



Sea Scout Bronze Award

1. Ideals
 - Give explanation
 - History of flag
2. Active Membership
 - Seventy-five percent attendance
 - Complete quarterdeck training
 - Recruit new member
3. Special Skills
 - Boats
 - Marlinspike seamanship
 - Ground tackle
 - Piloting
 - Communications
 - Time
 - Swimming
 - Cruising
 - Safety
 - Galley
 - Sailing
 - Work
4. Electives. Do any three:
 - Drill
 - Signaling
 - Compass
 - Yacht racing
 - Sailing
 - Ornamental ropework
 - Engines



Sports Bronze Award

To earn the Bronze Award for SPORTS activities, do nine (9) of the following:

1. Demonstrate by means of a presentation at a crew meeting, Cub Scout or Boy Scout meeting, or other group meeting that you know first aid for injuries or illnesses that could occur while playing sports, including hypothermia; heatstroke; heat exhaustion; frostbite; dehydration; sunburn; blisters, hyperventilation; bruises; strains; sprains; muscle cramps; broken, chipped, loosened, or knocked-out teeth; bone fractures; nausea; and suspected injuries to the back, neck, and head.
2. Write an essay of at least 500 words that explains sportsmanship and tells why it is important. Give several examples of good sportsmanship in sports. Relate at least one of these to everyday leadership off the sports field.

OR

Make a presentation to your crew or a Cub Scout or Boy Scout group of at least 30 minutes with the same requirements as for the essay.

3. Take part as a member of an organized team in one of the following sports:

baseball,	basketball,	bowling,
cross-country,	diving,	fencing,
field hockey,	football,	golf,
gymnastics,	lacrosse,	rugby,
skating (ice or roller),	soccer,	softball,
swimming,	team handball,	tennis,
track and field,	volleyball,	water polo, or
wrestling.		

(or any other recognized sport approved in advance by your Advisor except boxing and karate).

4. Organize and manage a sports competition, such as a softball game, between your crew and another crew, between two Cub Scout dens or packs, between two Boy Scout patrols or troops, or between any other youth groups. You must recruit at least two other people to help you manage the competition.

5. Make a set of training rules for a sport you pick. Design an exercise plan including selected exercises for this sport. Determine for this sport the appropriate target heart rates and desired training effects. Follow your training plan for at least 90 days, keeping a record showing your improvement.
6. Make a tabletop display or give a presentation for your crew, another crew, a Cub Scout or Boy Scout group, or another youth group that explains the attributes of a good team leader and a good team player. Select athletes that exemplify these attributes.
7. Make a display or presentation on a selected sport for your crew or another group covering
 - a. etiquette for your sport,
 - b. equipment needed,
 - c. protective equipment needed and why it is needed,
 - d. history of the sport, and
 - e. basic rules.
8. Research and then, at a crew meeting or other youth group meeting, manage a discussion on drug problems as they relate to athletes.
 - a. What drugs are banned?
 - b. What impact do these banned drugs have on the human body and mind?
 - c. Where can information about drugs be found?
 - d. How do some sports organizations fight sports drug abuse?
 - e. Cover at least the following drugs:
stimulants, painkillers, anabolic steroids, beta blockers,
diuretics, alcohol, marijuana, and cocaine.
9. Research and then, at a crew meeting or other youth group meeting, manage a discussion on recent training techniques being used by world-class athletes. Compare them to training techniques of 25 and 50 years ago. (This must be different than the discussion in requirement 8).
10. Study ways of testing athletes for body density. Fat content can be measured by skin-fold calipers, body measurements, and hydrostatic weighing. Then recruit a consultant to assist you as you determine the body density and fat content for your fellow crew members at a crew meeting or special activity.
11. Select a favorite Olympic athlete, a highly respected athlete in your city, or a favorite professional athlete and research his or her life. Make an oral presentation or tabletop display for your crew or another group.
12. Explain the importance of proper nutrition as it relates to training for athletes. Explain the common eating disorders anorexia and bulimia and why they are harmful to athletes.



YOUTH MINISTRIES BRONZE AWARD

To earn the Bronze Award for YOUTH MINISTRIES activities, do nine (9) of the following:

1. Earn your denomination's Venturing-age religious award.
2.
 - a. Learn about cultural diversity.
 - b. Make a presentation or tabletop display using the information you learned in (a) above.OR
 - c. Invite someone from a different cultural background from yours and the majority of your crew's members to give a presentation on a subject of his or her choosing. Introduce your guest.
 - d. Participate in a discussion about cultural diversity with your crew, Sunday school class, or other group.
3. Plan and lead a service project such as helping to build a Habitat for Humanity house, participating in a community cleanup project, or taking on a fix-up project for a nursing home or nursery.
4.
 - a. Serve as a volunteer in your church or synagogue or other nonprofit organization for at least three months.
 - b. Keep a personal journal of your experiences each time you worked as a volunteer.
 - c. After you have served as a volunteer for at least three months, share your experiences and how you feel about your service with others.
5. Go on a religious retreat or religious trek lasting at least two days.
6. Produce or be a cast member in some type of entertainment production with a religious or ethical theme, such as a play, a puppet show, or concert for a group such as a play, a puppet show, or concert for a group such as a children's group, retirement home, homeless shelter, or Cub Scout or Boy Scout group.
7. Serve as president, leader, or officer of your Sunday school class or youth group.
8. Complete a Standard First Aid course or higher course or its equivalent.
9.
 - a. Participate in at least two Ethical Controversies activities as a participant.

- b. Be a facilitator for at least two Ethical Controversies activities for your crew, another crew, your school class, a Boy Scout troop, or another group.
 - c. Lead or be a staff member putting on an Ethics Forum for your crew, your church or synagogue, or your school class.
10. Serve as a Sunday school teacher or assistant for a children's Sunday school class for at least three months, or as a volunteer for a church/synagogue children's activity such as vacation Bible school. (*This must be different than requirement 4 above.*)
 11. Meet with your church or synagogue minister/rabbi/leader to find out what he or she does, what they had to do to become your leader, and what they think is the most important element of their job.